

New Zealand Theory Exam

June 2019

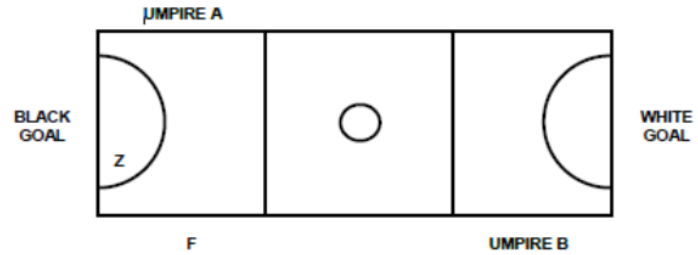
Technical Specs				
	Question	Answer	Rule	Marks
1.	The two longer sides of the court are called side-lines and measure: (a) 30.5 (100ft) (b) 3.05m (10ft) (c) 35m (115ft)	(a) 30.5m (100ft)	3.1.1(i)	1
2.	All lines (preferably white) are: (a) 40mm (1.6in) (b) 60mm (2.4in) (c) 50mm (2in)	(c) 50mm (2 in)	3.1.1(vi)	1
3.	During play, only on-court players and umpires are permitted in the field of play. (True/False)	TRUE	3.1.3	1
Match Personnel				
	Question	Answer	Rule	Marks
4.	When do the Umpires toss for goal ends? (a) After the captains have notified the umpires of the result of the toss for goal ends or first centre pass. (b) Before the start of play. (c) when the teams have taken the court.	(a) After the captains have notified the umpires of the result of goal ends or first centre pass.	5.2.1 (i)	1
5.	Name the height of the players playing initials (positions): (a) 100m(4in) (b) 150mm(6in) (c) 200m(8in)	(b) 150mm (6in)	5.1.1(i) (b)	1
6.	A primary care person can be a player that is on the bench? True/False	FALSE	5.1.2(ii) (c)	1

7-8

MATCH PERSONNEL

This section of the exam tests your knowledge around the team, match officials and technical officials.

Refer to the diagram below for questions 7 and 8



7. Black has the first Centre Pass at the start of a game.

7a. Which Umpire starts play?

- Umpire A
- Umpire B

7b. Which Umpire would take a Toss Up at Point Z?

- Umpire A
- Umpire B

8. White scores the first goal. Which Umpire is responsible for the following?

8a. Restarting play?




- Umpire A
- Umpire B

8b. Ruling out of Court at Point F?

- Umpire A
- Umpire B

See selected answers in image

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Starting Play				
	Question	Answer	Rule	Marks
9. a,b,c	<p style="text-align: center;">STARTING PLAY</p> <p style="text-align: center;"><i>This section of the exam tests your knowledge of the rules at the start of play and during the match.</i></p> <p style="text-align: center;">. Determine whether each image correctly demonstrates conditions for controlling the centre pass.</p> <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> <p>(a) !</p> <p><input type="radio"/> Correct ✘</p> <p><input type="radio"/> Not Correct ✔</p>  </div> <div style="text-align: center;"> <p>(b) !</p> <p><input type="radio"/> Correct ✔</p> <p><input type="radio"/> Not Correct ✘</p>  </div> <div style="text-align: center;"> <p>(c) !</p> <p><input type="radio"/> Correct ✔</p> <p><input type="radio"/> Not Correct ✘</p>  </div> </div>	See green ticks in image	8.2.1	3
10.	At the start of the game, the White Team has only 4 players present to take the court. A further player arrives for the White Team before 30 seconds is up.			
10a.	<p>What is the Infringement?</p> <p>(a) Arriving within 30 seconds to start play.</p> <p>(b) No Infringement.</p>	(a) Arriving within 30 seconds to start play.	8.1.1 (i)(a)	1
10b.	<p>What is the Sanction/Action?</p> <p>a) Let Play continue,</p> <p>b) Blow the whistle to start the game then award a Penalty Pass to Black taken in Centre Third by the transverse line at the goal end of the non-infringing team, White C stands out of play.</p> <p>c) Blow whistle to start the game then award a Free Pass to Black taken in the Centre Third by the transverse line at the goal end of the non-infringing team.</p>	(b) Blow whistle to start the game then award a Penalty Pass to Black taken in Centre Third by the transverse line at the goal end of the non-infringing team,	8.1.1(i)(a)	1

		White C stands out of play. .		
Match Procedures				
	Question	Answer	Rule	Marks
11.	During a game may players coach when sitting on the team bench. (Yes/No)	Yes	6.2(i)(a)	1
12.	The umpires notify the teams when there are how many seconds before the start of a quarter/half. (tick all the correct answers) (a) 30seconds, (b) 40seconds (c) 10seconds.	(a) 30seconds (c) 10 seconds	6.1.1 (i)	2
13.	White WA gains possession of a loose ball near the side-line. The Umpire runs into White WA causing the White WA to drop the ball.			
13a.	What is the Infringement?	Umpire Interference of player.	6.1.2(ii)	1
13b.	What Action/s would the Umpire take?	Free Pass to White where White WA dropped the ball	6.1.2(ii)	1
13c.	Explain the reason for your action	If the Umpire interferes with the movements of the player that would disadvantage that team a Free Pass is awarded to that team.	6.1.2(ii)	1
During the Match				
	Question	Answer	Rule	Marks
14.	Can the opposition team make a substitution at a blood stoppage? (Yes/No)	Yes	9.1 (i) (b)	1
15.	The Umpires may hold time or extend an interval if considered appropriate. (True/False)	True	9.3.2(i)	1
16.	Black WD and White C jump to catch a pass. White C, while still in the air, bats the ball to White GS standing near the Goalpost. As White GS catches the ball, Black WD and White C land simultaneously in the Goal Circle. White GS shoots successfully for goal.			
16a.	What is the Infringement?	Simultaneously offside Black WD and White C	9.7.1 (ii) (b)	1

16b.	What is the Sanction/Action?	Award a Toss-up outside Goal Circle by Black WD and White C - discount goal	9.7.1 (ii) (b)	1
16c.	Explain the reason for your action	Ball was involved in the simultaneous offside. Toss up outside Goal Circle as neither player allowed in Goal Circle	9.7.1 (ii) (b)	1
17.	Black GA catches the ball in the Centre Third. Black GA drops the ball but quickly picks up the ball and passes to Black GS.			
17a.	What is the Infringement?	Replayed Ball Black GA	9.4.1 (ii) (d)	1
17b.	What Action/s would the Umpire take?	Free Pass to White where Black GA picked up the ball after dropping it.	9.4.1 (ii) (d)	1
17c.	Explain the reason for your action	A player after catching the ball, may not replay the ball.	9.4.1 (ii) (d)	1
Protocols				
	Question	Answer	Rule	Marks
18.	What is the whistle that Umpires use at the beginning of a period of play or to restart play after a stoppage? (a) Medium whistle, (b) Long whistle roll, (c) Medium whistle roll. (d) Long whistle.	(d) Long Whistle.	Match Protocols Rule 6 (i) (a)	1
19.	During Play (for an infringement, a toss up or ball out of court) what whistle is used? (a) Medium Whistle, (b) Long Whistle, (c) Medium whistle roll.	(a) Medium Whistle	Protocols Rule 6 (i) (b)	1
20.	What whistle is used to instruct the timekeeper to hold time? (a) Medium whistle roll, (b) Medium Whistle, (c) Long Whistle.	(a) Medium Whistle Roll	Protocols Rule 6 (i) (c)	1

21.	What whistle is used to end a period of play? (a) Long Whistle, (b) Long Whistle roll, (c) Medium Whistle Roll.	(b) Long Whistle Roll	Protocols Rule 6 (i)(d)	1
22.	Warning whistles are given prior to the start of play, what type of whistle is used for the 10 second warning (a) Long Whistle, (b) Medium Whistle, (c) Long Whistle Roll.	(c) Long whistle roll	Protocols Rule 8 (i)(b)	1
23.	Prior to the start of a game a 30 second whistle is given prior to the 10 second whistle, what type of whistle is used? (a) Medium Whistle, (b) Long Whistle Roll, (c) Medium Whistle Roll.	(c) Medium Whistle roll	Protocols Rule 8 (i) (a)	1
Match Duration				
	Question	Answer	Rule	Marks
24.	White GK knocks the Goalpost causing Black's shot at goal to miss. At the same time as Umpire A blows the whistle for this infringement, Umpire B blows to signal the end of the game.			
24a	What is the Infringement? (a) No Infringement, (b) White GK causing the goalpost to move during a shot at goal.	(b) White GK causing the goalpost to move during a shot at goal.	4.1 (iii) 10.2(ii)(a)	1
24b	What is the Sanction/Action? (a) Let Play Continue, (b) Penalty Pass Black where White GK knocks the Goalpost, (c) End game as the penalty has not been awarded before whistle to end game	(c) End game as the penalty has not been awarded before whistle to end game	4.1 (iii) 10.2(ii)(a)	1
Game Management				
	Question	Answer	Rule	Marks
25.	A suspended player may join the team during an interval. (True/False)	TRUE	13.1.2(vii)	1
26.	A decision to give a warning is considered to have been made jointly by the two umpires. (True/False)	TRUE	13.1 (ii)	1
27.	There are four progression of actions an umpire would normally use, for instances of 'Foul Play' name the four in order:	1. Caution the player, 2. Warn the player, 3. Suspend the player, 4. Order the player off.	13.1 (a), (b), (c) (d)	1

28.	Black C continually enters White Teams Goal Circle during the first quarter of the game. The Umpire has played advantage and penalised the player going offside a number of times.			
28a.	What is the Infringement? (a) Foul Play Black C - Unfair Play (Persistent Infringing), (b) Foul Play Black C - Unfair Play (Intimidation), (c) Foul Play Black C - Dangerous Play.	(a) Foul Play C - Unfair Play (Persistent Infringing)	13.2.1 (iv)	1
28b.	What is the Sanction/Action? (a) Penalty Pass White (b) Penalty Pass White and player is cautioned, (c) Penalty Pass White, Black C is given a warning.	(b) Penalty Pass White and player is cautioned.	13.2.1(iv)	1
29.	The ball goes out of Court behind Blacks goal circle and a Throw In is awarded to Black. Black GA leaves the court to retrieve the ball and passes the ball to Black GS to take the throw in. Black GA chooses to re-enter the court from a different area than she left the Court. White GK prevents Black GA from re-entering the Court.			
29a.	What is the Infringement? (a) No Infringement (b) Black GA delaying Play (c) White GK not allowing Black GA to re-enter the Court, (d) Obstruction White GK	(b) Black GA Delaying Play.	13.2.1 (i)	1
29b.	What is the Sanction/Action? (a) Let Play Continue (b) Penalty Pass Black on Court where White GK wouldn't allow Black GA to re-enter the Court (c) Penalty Pass White on Court where Black GA was delaying play, the pass is advanced, and a caution is given	(c) Penalty Pass White on Court where Black GA was delaying Play, the pass is advanced, and a caution is given	13.2.1 (i)	1
30.	Select the options that are related to 'Unfair Play' (select that all apply). Drag and drop the correct answer(s) into the grey box below. (a) Delaying Play, (b) Intentional Infringing, (c) Persistent Infringing, (d) Accidental contact	(a) Delaying Play (b) Intentional Infringing (c) Persistent Infringing	13.2.1 -New Game Management Page 3	3
Scoring a Goal				
	Question	Answer	Rule	Marks
31.	Black GS can shoot for goal if she wins the ball at a toss-up? (True/False)	TRUE	10.1 (iv)	1

32.	White GA shoots for goal as Black GD defends from the correct distance. As the ball is on its downward flight towards the ring, Black GD deflects the ball back up through the net and it lands out of court.			
32a.	What is the Infringement? (a) Ball out of Court Black, (b) No Infringement, (c) Deflecting the ball on its downward flight Black GD	(c) Deflecting the ball on its downward flight Black GD.	10.2(ii)(b)	1
32b.	What is the Sanction/Action? (a) Let Play Continue, count goal (b) Throw in White, (c) Penalty Pass White and Count Goal if successful	(c) Penalty Pass White and Count Goal if successful	10.2(ii)(b)	1
33.	Black GS catches the ball on the Goal Circle edge with one foot outside the Goal Circle. Black GS turns and shoots successfully for goal.			
33a.	What is the Infringement?	Shooting for goal while having contact with the ground outside the Goal Circle.	10.2(i)(a)	1
33b.	What is the Sanction/Action?	Discount Goal-Award free pass outside the Goal Circle to White.	10.2(i)(a)	1
33c.	Explain the reason for your action	The GS/GA may not have any contact with the ground outside the goal circle when shooting for goal.	10.2(i)(a)	1
Contact				
	Question	Answer	Rule	Marks
34.	Black GS and White GK both attempt a rebound and simultaneously knock each other			
34a.	What is the Infringement? (a) No Infringement (b) Simultaneous Contact Black GS / White GK,	(b) Simultaneous Contact Black GS / White GK	12.2.3 8.5 (v)	1
34b.	What is the Sanction/Action? (a) Toss Up in Goal Circle Black GS /White GK, (b) Let Play Continue	(a) Toss Up in Goal Circle Black GS/White GK.	12.2.3 8.5(v)	1

35.	White GS jumps to rebound an unsuccessful shot at goal. Black GK moves into the space and White GS lands on Black GK's foot. White GS shoots successfully for goal.			
35a.	What is the Infringement?	Causing Contact Black GK (Moving into Player's Space Black GK)	12.2.1 (ii) 7.2	1
35b.	What is the Sanction/Action?	Apply Advantage, Let Play Continue /Count Goal	7.2	1
35c.	Explain the reason for your action	As the shot at goal was successful advantage rule applies and goal counts	7.2	1
36.	Black WD and White C jump in the air to catch a pass. Black WD catches the ball lands and turns pushing the White C with the ball.			
36a.	What is the Infringement? (a) No Infringement (b) White C causing contact (c) Contact Black WD	(c) Contact Black WD	12.2 (v)	1
36b.	What is the Sanction/Action? (a) Let Play Continue (b) Free Pass White where Black WD pushed the ball into White C (c) Penalty Pass White where Black WD pushed the ball into White C (d) Penalty Pass Black where White C caused contact	(c) Penalty Pass White where Black WD pushed the ball into White C.	12.2(v)	1
37.	Black C accidentally knocks into White WA causing the WA to fall to the ground. While on the ground, White WA attempts to pick up the ball.			
37a.	What is the Infringement? (a) No Infringement (b) Contact Black C (c) Playing the ball while on the ground White WA	(b) Contact Black C	12.1	1
37b.	What is the Sanction/Action? (a) Let Play Continue (b) Penalty Pass White where Black accidentally knocked into White WA (c) Free Pass Black where White WA attempted to pick up the ball	(b) Penalty Pass White where Black accidentally knocked into White WA	12.1	1
Obstruction				
	Question	Answer	Rule	Marks

38.	Black GD jumps to try and intercept a pass and lands Out of Court. From this position Black GD defends White GS who is shooting for goal.			
38a.	What is the Infringement?	Obstruction, Defending a Player from Out of Court Black GD	11.3.1	1
38b.	What Action/s would the Umpire take?	Penalty Pass White on court, close to where Black GD was defending White GS	11.3.1	1
39.	White GK from the correct distance jumps towards Black GS's shot at goal. The White GK then lands immediately in front of Black GS and turns to face the Goalpost. Black GS now has difficulty releasing the ball.			1
39a.	What is the Infringement?	Obstruction White GK	11.1 (iv)	1
39b.	What is the Sanction/Action?	Penalty Pass to Black where the White GK landed.	11.1 (iv)	1
39c.	Explain the reason for your action	If a player lands within 0.9 of the player with the ball and interferes with that player's shooting action, Obstruction occurs.	11.1 (iv)	1
40.	Black GS looks to pass the ball to Black WA on the Goal Circle edge. White WD standing right next to Black WA has one arm extended in front of the Black WA preventing her from being able to catch the ball. Black GS releases the ball as 3 seconds expires.			
40a.	What is the Infringement?	Obstruction White WD	11.2(ii)	1
40b.	What is the Sanction/Action?	Penalty Pass outside the Goal Circle to Black	11.2(ii)	1
40c.	Explain the reason for your action	Obstruction was the first infringement	11.2(ii)	1
Hand Signals				
41	Question	Answer	Rule	Marks
				10

UMPIRE HAND SIGNALS

This section of the exam tests your knowledge of the hand signals used to support the decisions made while officiating the game of netball.

2. Drag and drop correct hand signal into the boxes below.

Short Pass

Goal Not Scored

Advantage

Stepping

Incorrect Playing of the Ball

Warning

Footwork

Direction of Pass

Hold Time



UMPIRE HAND SIGNALS

This section of the exam tests your knowledge of the hand signals used to support the decisions made while officiating the game of netball.

3. Drag and drop correct hand signal into the boxes below.

Short Pass

Direction of Pass

Advantage

Stepping

Incorrect Playing of the Ball

Hold Time

Intimidation

Goal Not Scored

Warning



UMPIRE HAND SIGNALS

This section of the exam tests your knowledge of the hand signals used to support the decisions made while officiating the game of netball.

4. Drag and drop correct hand signal into the boxes below.

Footwork

Stepping

Direction of Pass

Goal Not Scored

Intimidation

Ball Over a Third

Short Pass

Advantage

Incorrect Playing of the Ball

