CONTACT

Choose the infringement

- 1. White GK accidently knocks the ball out of Black GA's hands
 - a. No infringement, let play continue
 - b. Free Pass Black where White GK knocked the ball from Black GA
 - c. Penalty Pass Black where White GK knocked the ball from Black GA
- 2. Black GS catches the ball in the Goal Circle turns quickly and pushes the ball into the White GK as the White GK is moving back to defend.
 - a. No infringement, let play continue
 - b. Penalty Pass where the White GS was pushed
 - c. Penalty Pass White where the Black GS pushed the ball into White GS
- White GD moves quickly into the position where the Black GS was moving to, White GD contacts the Black GS.
 - a. No Infringement, Let play continue.
 - b. Penalty Pass Black where white contacts Black GS
 - c. Penalty Pass White where contact occurred
- 4. White GD holds on to Black GS uniform
 - a. No Infringement, Let play continue.
 - b. Penalty Pass Black where White GD was standing
 - c. Free Pass Black
- 5. Black GD defending from 0.9 m places her hands on the ball as White GS is shooting for Goal.
 - a. No Infringement, Let Play continue.
 - b. Penalty Pass or shot to White where White GS was standing
 - c. Penalty Pass or Shot to White where Black GD was standing.
- 6. White C and White WD stand very close to Black C not allowing the Black C to move to take a pass.
 - a. No Infringement, let play continue
 - b. Free pass Black where the White C and White WD were standing
 - c. Penalty pass Black where White C and White WD were standing
- 7. Black C and White WA simultaneously contact each other causing Black C to drop the ball.
 - a. No Infringement, Let Play Continue.
 - b. Penalty Pass Black where the ball was dropped
 - c. Toss Up taken by both players near where they contacted.
- 8. White WA and Black WD simultaneously contact each other
 - a. No Infringement, Let play continue
 - b. Toss up is taken between these two players
- Black GA is shooting for goal and the White GK knocks the arm of the Black GA before the shot at goal
 - a. No Infringement, Let play continue.
 - b. Black GA continues to shoot for goal
 - c. Penalty Pass Black where White GK was standing.



- 10. Black WD turns quickly after catching the ball and pushes the ball into the White WA before she has time to move back.
 - a. No Infringement, Let play continue
 - b. Penalty against White WA for not moving back
 - c. Penalty Pass to White where Black WD pushed the ball into White WA.

OBSTRUCTION:

- 1. Black GK defends White GS from 0.9m, White GS steps in and shortens the distance to 0.6m and has trouble shooting for goal.
 - a. Penalty Pass or shot to White
 - b. No Infringement, Let play continue.
 - c. Penalty pass or shot to Black
- 2. White C is standing close to Black WA outside the Black shooting circle. The ball is passed to the Black WA and the White C raises her hand and deflects the pass.
 - a. No infringement, let play continue
 - b. Free pass White where Black WA deflects the pass
 - c. Penalty pass White where Black deflects the pass
- 3. White GK defends Black GA 's shot at goal from 0.9m, making it difficult for Black GA to shoot for goal.
 - a. Penalty Pass Black where White GK defended from
 - b. Free Pass Black where White GK defended from
 - c. No Infringement, let play continue.
- 4. Black GD is standing 0.6m from White GA who is shooting for goal. Black GD makes no attempt to defend at all.
 - a. Penalty Pass White where Black GD was standing.
 - b. No Infringement, Let play continue.
 - c. Free Pass White where Black GD was standing.
- 5. White GD is standing outside the court behind the Goal Line and defends 0.9m from the Black GS shooting for goal.
 - a. Penalty on court Black opposite where the White GD was standing outside the
 - b. No Infringement, Let Play continue.
 - c. Free Pass Black on court opposite where White GD was standing
- 6. White GA leaves the court for a better position and attempts to re-enter the court. Black GD stops the GA from re-entering the court.
 - a. Penalty Pass on court where Black GD is standing
 - b. Free Pass on court where Black GD is standing
 - c. No Infringement, Let Play continue.
- 7. Black C goes of court to retrieve the ball for to take a Throw In. White C stops Black C from re-entering court.
 - a. Penalty Pass on court Black where White C stopped Black C from re-entering the court
 - b. Free Pass on court Black where White C stopped Black C from re-entering the court.
 - c. No Infringement, Let Play continue.



- 8. White WD is standing 0.5m away from Black WA and defends Black WA who does not have the ball.
 - a. Penalty Pass Black where White WD was standing
 - b. Free Pass to Black where White WD deflected the pass
 - c. No Infringement, Let play continue.
- 9. Black C defending from 0.9m places a hand over the ball making it difficult for the White WA from passing the ball.
 - a. Penalty Pass White where White WA was standing
 - b. Free Pass White where White WA was standing
 - c. No Infringement, Let Play continue
- 10. Black GA is shooting for goal just inside the Goal Circle. White WD standing 0.9m from Black GA outside the Goal Circle defends the shot at goal
 - a. Penalty Pass Black outside Goal Circle where White WD was standing
 - b. Penalty Pass Black inside Goal Circle where Black GA was shooting for goal
 - c. No Infringement, Let Play continue.

STARTING PLAY

True/False Questions

1.	Players must be in their correct playing thirds when play is due to start	True/False
2.	A team must take the court if there are five players present one of whom must be the C.	True/False
3.	If a team does not have five players present the umpires will wait up to 30	
	Seconds for additional player/s to arrive.	True/False
4.	At a Centre Pass the Centre cannot have her foot on the Centre	
	Circle line	True/False
5.	A Player has to obey the footwork rule at a throw in	True/False
6.	A player taking the throw in does not have to wait for all players to be on	
	the court	True/False
7.	The player taking the throw in has to have at least one foot within	
	15cm (6in) of the line	True/False
8.	If the ball fails to enter the court at a throw in, the same player can	
	Retake the throw in from the same position.	True/False
9.	The Centre in possession of the ball must stand with both feet in	
	the Centre Circle before play can start	True/False
10.	The ball is out of court if it touches any person or object in contact with	
	The ground outside the court.	True/False



DURING THE MATCH

YES/NO Questions

1.	Is coaching allowed at stoppages	Yes/No
2.	All stoppages involving blood on a player and any injuries/illness	
	is within 30seconds	Yes/No
3.	When stoppages occur for Injury/Illness and blood the player	
	must leave the court.	Yes/No
4.	Scorers can advise the Umpire if the Centre Pass is wrong.	Yes/No
5.	Can a player roll the ball to another player	Yes/No
6.	A player must release the ball at 3 seconds	Yes/No
7.	A player can roll the ball to oneself	Yes/No
8.	Can a player reach over and pick up a ball from an offside area.	Yes/No
9.	Can a player gain possession of the ball while lying on the ground.	Yes/No
10.	Can a player use the goalpost to regain balance or as a support	
	to recover the ball	Yes/No

THROW IN

Multi Choice Questions

- 1. At a Throw In, Black WA steps onto court before releasing the ball.
 - a. Throw in Black from the original Throw In position
 - b. Throw in White from the original Throw in position
 - c. No Infringement, Let play continue
 - d. Free Pass on court White.
- 2. At a Throw In, White GS stands with one foot at the correct distance from the line and releases the ball at 3 seconds.
 - a. Throw In to Black at the same place where White GS was standing
 - b. No Infringement, Let Play continue
 - c. Free Pass on court to Black
- 3. At a Throw In, White C steps behind the Goal Circle on the Goal Line
 - a. No Infringement, Let Play continue
 - b. Throw In Black where the White C moved to behind the Goal Circle.
 - c. White C to retake the Throw In at the original Throw In point.
- 4. White C takes a throw in with her foot on the line
 - a. No Infringement, let play continue
 - b. White C takes another throw in correctly
 - c. Throw in Black where the original throw in was taken



FOOTWORK

Multi Choice Questions

- 1. Black GS catches the ball and lands on both feet simultaneously, then steps forward on the right foot and shoot successfully for goal.
 - a. Free pass White.
 - b. Penalty pass White.
 - c. No Infringement, let play continue
- 2. White WA catches the ball and slides her landing foot before releasing the ball.
 - a. Penalty pass Black
 - b. Free pass Black
 - c. No infringement, let play continue.
- 3. Black C catches the ball on her right foot and then hops on her right foot after she releases the ball.
 - a. Stepping Black C, free pass white.
 - b. Stepping Black C, penalty pass white
 - c. No infringement, let play continue.
- 4. White GS lands simultaneously on both feet as she receives the ball. White GS jumps in the air and lands on her right foot and shoots for goal.
 - a. No infringement, let play continue
 - b. Free pass Black where White GS jumped and shot for goal.
 - c. Penalty pass Black where WGS jumped and shot for goal.
- 5. Black WD lands on the right foot, steps forward onto the left foot, then jumps forward onto the right foot before passing the ball.
 - a. No infringement, let play continue
 - b. Free Pass White where Black WD landed on her right foot before releasing the
 - c. Penalty Pass White, where Black WD landed on her right foot, before releasing the ball.
- 6. White WD catches the ball in the air and lands on both feet, jumps then releases the ball before landing on her right foot.
 - a. Stepping White WD, free pass White.
 - b. Stepping White WD, penalty pass White.
 - c. No Infringement, let play continue.



HELD BALL

YES/NO Questions

1.	May a player hold the ball for 3 seconds	Yes/No
2.	Sanction for Held Ball is Free Pass	Yes/No
3.	May a GS shoot for goal just before 3 seconds has elapsed	Yes/No
4.	Sanction for Held Ball is Penalty Pass	Yes/No

SCORING A GOAL

Multi Choice Questions

- 1. White GS shoots for goal, the ball passes through the ring then the whistle goes for full time.
 - a. No Infringement, Let play continue, count goal
 - b. End the game and discount the goal
- 2. Black GK deflects the shot at goal and the ball passes through the Goal Ring
 - a. No infringement, let play continue, count goal
 - b. Free pass to White where the shot at goal had been deflected.
 - c. Penalty Pass White where the shot had been deflected.
- 3. Black GS wins the ball in a Toss Up and shoots for goal
 - a. No Infringement, let play continue, count goal
 - b. Free Pass White where Black GS shot for goal
 - c. Penalty Pass White where Black GS shot for goal.
- 4. White GS has been awarded a Penalty in the Goal Circle. The whistle goes for full time. What should the Umpire do?
 - a. Allow shot to be taken, count goal if successful
 - b. Game ends Penalty should not be taken



SANCTIONS

Complete the table below.

Each question is worth ½ mark

Complete the table below.

Infringement		Sanction
1.	Stepping	
2.	Over a third	
3.	Contact	
4.	Obstruction	

Complete the table below`

Infringement		Sanction
5.	Offside	
6.	Out of Court	
7.	Obstruction	
8.	At a shot for goal defending player knocks the Goal post	

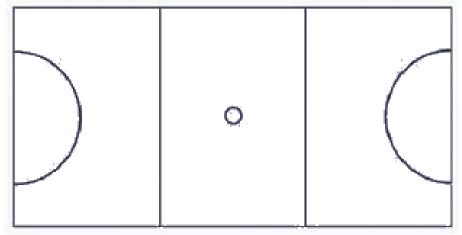
Complete the table below.

Infringement	Sanction
0 0 1 10 11	
9. Replayed Ball	
10. Contact in Centre	
Third	
11. Breaking	
12. Obstruction in the	
Goal Circle	



MISCELLANEOUS:

Multi Choice Questions: (Choose one answer only) Use Diagram for answering Question 1 and 2.



- 1. Black GK throws the ball from the Goal Line 1 and the ball is caught by Black GA just past the transverse line in the Centre Third.
 - a. Free Pass in Centre Third by White.
 - b. No Infringement, let play continue
 - c. Penalty Pass White in Centre Third.
- 2. White Centre takes a Centre Pass and the ball is caught by Black WD in Goal Third 1.
 - a. Let Play Continue, advantage sanction applies
 - b. Free Pass to Black in Goal Third 1 close to transverse line.
 - c. Penalty Pass Black in Goal Third 1 close to the transverse line.
- 3. White GA has shot successfully for Goal. What action would the Umpire Take
 - a. Blow whistle, count goal and let play continue
 - b. Raise arm vertically, count goal and let play continue.
 - c. Raise arm vertically, count goal indicate the direction of next centre pass

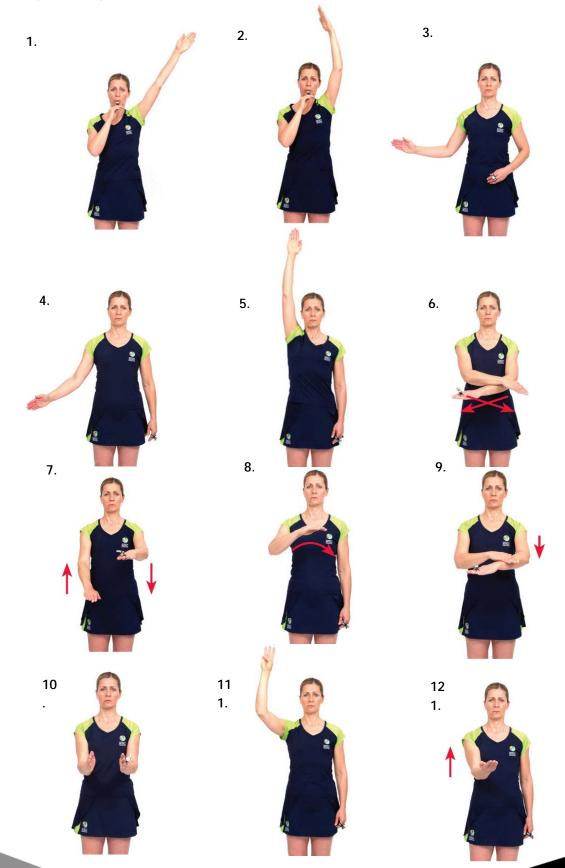
True /False Questions

Each question is worth 1 mark

1.	Scorers need to notify the umpires if a wrong centre pass is indicated	True/False
2.	The Captain is one of the Team Officials	True/False
3.	The umpire winning the toss for goal end controls the side line nearer	
	the official bench.	True/False
4.	Players must have their hair suitably tied back.	True/False
5.	Intervals between the first-second and third-fourth quarters will be 3min	True/False
6.	Half time interval will be 12min, with exceptions when agreement	
	has been made of both teams and the event organizers when, half time	
	will be 8min.	True/False
7.	The primary care person must not have any other role.	True/False



HAND SIGNALS
Identify Hand Signals below





ANSWERS

Contact

- **1**. C
- **2**. C
- **3**. B
- **4.** B
- **5**. C
- **6**. C
- **7**. B
- **8**. A
- **9**. C
- **10**. C

Obstruction

- **1**. B
- **2**. A
- **3**. C
- **4.** B
- 5. A6. C
- 7. A
- 7. A
- 8. A9. C
- **10**. C

Starting Play

- **1**. T
- **2**. T
- **3**. T
- **4**. F
- **5**. T
- **6**. F
- **7**. T
- 8. F9. F
- **10**. ⊺

During the Match

- **1**. Y
- **2**. Y

- **3**. Y
- **4**. Y
- 5. N
- **6**. N
- **7**. Y
- **8.** Y
- 9. N
 10. N

Throw In

- **1**. B
- **2**. A
- **3**. B
- **4**. C

Footwork

- **1**. C
- **2**. B
- **3**. C
- **4**. A
- **5.** B
- **6**. C

Held Ball

- **1**. N
- **2**. Y
- **3**. Y
- **4**. N

Scoring a Goal

- 1. A
- **2**. A
- 3. A
- **4**. A

Sanction

- 1. Free Pass
- 2. Free Pass
- 3. Penalty Pass

- 4. Penalty Pass
- 5. Free Pass
- 6. Throw In
- 7. Penalty Pass
- 8. Penalty Pass
- 9. Free Pass
- 10. Penalty Pass
- 11. Free Pass
- 12. Penalty Pass

Miscellaneous

- 1. A
- 2. A
- **3**. C

True/False Questions

- **1**. T
- **2**. F
- **3**. T
- **4**. T
- **5**. F
- **6**. T
- **7**. T

Hand Signals

- 1. Start/Re-start Play
- 2. Start/Re-start Play
- 3. Direction of Pass
- 4. Throw in- Goal Line
- 5. Goal Scored
- 6. Goal not scored
- 7. Footwork
- 8. Ball over a third
- 9. Contact
- **10.** Obstruction of player with the ball
- 11. Held Ball
- **12**. Toss Up