



**NETBALL**  
NEW ZEALAND

## ***ZONE AWARD & ENDORSEMENT REPORT***

**UMPIRE'S DETAILS:**

Name:

Address:

Zone:

Centre:

Email:

**PRE-REQUISITES:**

Centre Award – Date gained:

Zone Theory – Date Gained:

Zone Award (for Endorsement) – Date Gained:

**FITNESS LEVEL:**

Date Gained:

**GAME DETAILS:**

Teams:

Date:

Venue/Event:

Assessors:

Signatures:

**RESULT:**

**ZONE QUALIFYING AWARD**

**ZONE AWARD ENDORSEMENT**

NOTE: Results should be shown as **M** (Merit), **A** (Achieved) or **NA** (Not Achieved).

### SECTION 1: MANAGING THE GAME

1.1 PROTOCOLS		Result
<b>Merit</b>	Most protocols used correctly	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
1.2 COMMUNICATION ( voice, whistle, hand signals)		
<b>Merit</b>	Communicates well using correct terminology and hand signals most of the time.	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
1.3 SANCTIONS AND ACTIONS (includes penalty pass, free pass, toss up, throw in)		
<b>Merit</b>	Most set quickly, clearly and correctly	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
1.4 STOPPAGES AND GAME MANAGEMENT		
<b>Merit</b>	Most procedures applied correctly	
<b>Achieved</b>	Some procedures applied correctly	
<b>Not achieved</b>	Mostly incorrect application	
<b>SECTION 1 RESULT</b>		
For <b>MERIT</b> result, at least 3 sections must be <b>Merit</b>		
For <b>ACHIEVED</b> result, all sections must be <b>Achieved</b>		

### SECTION 2: UMPIRING TECHNIQUES

2.1 POSITION & TIMING		Result
	<ul style="list-style-type: none"> <li>• Generally level with or slightly ahead of play</li> <li>• Moves to goal line in relation to play</li> <li>• Positions on the same side of the goal post as the ball</li> <li>• Moves to goal line in relation to play</li> </ul>	
<b>Merit</b>	Generally applies position and timing techniques well	
<b>Achieved</b>	Sometimes position and timing appropriate	
<b>Not achieved</b>	Most of the time incorrect position & timing	
2.2 VISION		
	<ul style="list-style-type: none"> <li>• Maintains clear vision of ball carrier</li> <li>• Shows some ability to look wide and long often</li> <li>• Shows some ability to see next phase of play</li> </ul>	
<b>Merit</b>	Generally using vision effectively	
<b>Achieved</b>	Showing some ability to use vision effectively	
<b>Not achieved</b>	Lacks understanding of where to look	
<b>SECTION 2 RESULT</b>		
For <b>MERIT</b> result both categories must be <b>MERIT</b>		
For <b>ACHIEVED</b> result both categories must be <b>ACHIEVED</b>		

### SECTION 3: DECISIONS

3.1 MINOR INFRINGEMENTS		Result
Centre pass	Includes breaking, positioning of players, delaying conditions	
<b>Merit</b>	Few errors	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
Footwork	Includes held ball, playing the ball, passing distances	
<b>Merit</b>	Few errors	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
Offside, Out of court		
<b>Merit</b>	Few errors	
<b>Achieved</b>	Some errors	
<b>Not achieved</b>	A number of errors	
<b>SECTION 3.1 RESULT</b> For <b>MERIT</b> result, at least two categories must be <b>Merit</b> and the remaining category must be <b>Achieved</b> For <b>ACHIEVED</b> all three categories must be <b>Achieved</b>		

3.2 MAJOR INFRINGEMENTS		Result
Contact		
<b>Merit</b>	Almost all simple and some complex contact penalised	
<b>Achieved</b>	Simple and some complex contact penalised	
<b>Not achieved</b>	A number of errors	
Obstruction		
<b>Merit</b>	Almost all simple and some complex obstruction penalised	
<b>Achieved</b>	Simple and some complex obstruction penalised	
<b>Not achieved</b>	A number of errors	
<b>SECTION 3.2 RESULT</b> For <b>MERIT</b> result, both categories must be <b>MERIT</b> For <b>ACHIEVED</b> both categories must be <b>Achieved</b>		

3.3 ADVANTAGE		Result
Advantage		
<b>Merit</b>	Mostly applies rule appropriately	
<b>Achieved</b>	Sometimes applied correctly	
<b>Not achieved</b>	Rarely applied or incorrectly applied	
<b>SECTION 3.3 RESULT</b> For <b>MERIT</b> result, this category must be <b>MERIT</b> For <b>ACHIEVED</b> this category must be <b>Achieved</b>		

**ANALYSIS OF UMPIRE'S PERFORMANCE**

Strengths:

Areas to Improve:

**Additional Comments:**

*Comments about the game standard or other general comments may be made here.*

**RESULTS SUMMARY**

Section	Merit	Achieved	Not Achieved
1 Managing the Game			
2 Umpiring Techniques			
3.1 Minor Infringements			
3.2 Major Infringements			
3.3 Advantage			
<b>RESULT</b>			
NOTE	<i>PASS requires the Umpire to gain MERIT in at least three sections and ACHIEVED in all other Sections</i>		

This Report must be completed and forwarded to the **Centre** and **Zone** office.

Please refer to the **Community Umpiring Manual** for procedures on sending a report document to NNZ.